Adding two equivalence relations to the interval temporal logic *AB*

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Interval temporal logics: an alternative approach to point-based temporal representation and reasoning.





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- Formulas of interval logics express properties of pairs of time points rather than of single time points, and are evaluated as sets of such pairs, i.e., as binary relations.
- Apart from very special (easy) cases, there is no reduction of the satisfiability/validity in interval logics to monadic second-order logic, and therefore Rabin's theorem is not applicable here.

THE GENERAL PICTURE

- Halpern and Shoham's modal logic of intervals (HS)
 - HS features 12 modalilities, one for each possible ordering of a pair of intervals (the so-called Allen's relations);
 - decidability and expressiveness of HS fragments (restrictions to subsets of HS modalities) have been systematically studied in the last decade.

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- Decidability and expressiveness depend on two crucial factors: the selected set of modalities and the class of linear orders on which they are interpreted.
- ► In the present work, we address the satisfiability problem for the logic *AB* of Allen's relation *meets* and *begun by* extended with two equivalence relations (*AB* ~1~2 for short), interpreted over the class of finite linear orders.

2. $AB \sim_1 \sim_2$

Syntax and Semantics Expressiveness Previous results Undecidability of $AB \sim_1 \sim_2$ Counter machines Encoding

The formulas of the logic *AB*, from Allen's relations *meets* and *begun by*, are recursively defined as follows:

$$\varphi ::= p \mid \neg \varphi \mid \varphi \lor \varphi \mid \langle A \rangle \varphi \mid \langle B \rangle \varphi$$

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► *AB*~

- ► We extend the language of *AB* with a special proposition letter ~ interpreted as an equivalence relation over the points of the domain.
- ► An interval [x, y] satisfies ~ if and only if x and y belong to the same equivalence class.
- ► $AB \sim_1 \sim_2$ is obtained from AB by adding two equivalence relations

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To constrain an interval to contain exactly one point (endpoints excluded) labeled with q:

 $\psi_{\exists !q} \equiv \langle B \rangle (\neg \pi \land \langle A \rangle (\pi \land q)) \land ([B](\neg \pi \land \langle A \rangle (\pi \land q) \rightarrow [B] \langle A \rangle (\pi \land \neg q)))$

EXPRESSIVENESS (CONT'D)

The effects/benefits of the addition of one or more equivalence relations to a logic have been already studied in various settings, including (fragments of) first-order logic, linear temporal logic, metric temporal logic, and interval temporal logic.

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The increase in expressive power obtained from the extension of *AB*, interpreted over finite linear orders and \mathbb{N} , with an equivalence relation \sim makes it possible to establish an original connection between interval temporal logics and extended regular languages of finite and infinite words (extended ω -regular languages).

PREVIOUS RESULTS

The satisfiability problem for:

► *AB* is **EXPSPACE**-complete on the class of finite linear orders (and on N);

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 - ► AB~ is decidable (but non-primitive recursive hard) on the class of finite linear orders (and undecidable on N).
- A. Montanari, and P. Sala. Adding an Equivalence Relation to the Interval Logic *ABB*: Complexity and Expressiveness. Proc. of the 28th LICS, 2013.

UNDECIDABILITY OF $AB \sim_1 \sim_2$

The results given in the paper complete the study of the extensions of *AB* with equivalence relations.

Teorema

The satisfiability problem for $AB \sim_1 \sim_2$, interpreted on the class of finite linear orders, is undecidable.

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Teorema

The satisfiability problem for $AB \sim_1 \sim_2$, interpreted on the class of finite linear orders, is undecidable.

The proof relies on a reduction from the 0-0 reachability problem for counter machines (with two counters) to the satisfiability problem of $AB \sim_1 \sim_2$ over finite linear orders.

COUNTER MACHINES

Definizione

A counter machine is a triple of the form $M = (Q, k, \delta)$, where Q is a finite set of states, k is the number of counters, which assume values in \mathbb{N} , and δ is a function that maps $q \in Q$ in a transition rule of the following form:

- 1. $value(h) \leftarrow value(h) + 1$; *goto* q', for some $1 \le h \le k$ and $q' \in Q$;
- 2. *if* value(h) = 0 *then goto* q' *else* $value(h) \leftarrow value(h) 1$; *goto* q'', for some $1 \le h \le k$ and $q', q'' \in Q$.



0-0 reachability and ψ_M^{0-0}

Definizione

The 0-0 reachability problem for a counter machine *M* consists of determining, given two states $q_0, q_f \in Q$, if there exists a computation of *M* from the configuration $(q_0, 0, 0)$ to the configuration $(q_f, 0, 0)$.

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Teorema (Minsky, 1967)

The problem of 0-0 reachability for counter machines with at least two counters is undecidable.

Given a counter machine *M* (with two counters), we build a formula ψ_M^{0-0} such that

 ψ_M^{0-0} is satisfiable iff there exists a computation from $(q_0, 0, 0)$ to $(q_f, 0, 0)$ in M.

ENCODING Our model of computation

points (=point-intervals) are partitioned into two sets: state-points (points with label in *Q*) and counter-points (points with labels in {*c*₁, *c*₂}).

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- A configuration (q, v_1, v_2) is represented by a sequence of consecutive points:
 - the first point is a state-point q;
 - ► the following points are counter-points (v₁ of them with label c₁ and v₂ of them with label c₂, in a random order).



OUR MODEL OF COMPUTATION



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 - points that are introduced in a configuration when a counter is increased;
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> Deleted points are not removed from the configuration, but labeled with *del*.

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The most difficult condition to enforce is ψ_{\sim} : the number of points in a configuration is constrained by the number of points in the previous one and it depends on the fired transition.



Constrains imposed by the formula ψ_{\sim}

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- 2. Inside a configuration, any interval of length greater than 1 makes neither \sim_1 nor \sim_2 true, and any interval of length equal to 1 makes either \sim_1 or \sim_2 true.
- 3. Each counter-point belonging to a non-final configuration begins an interval labeled with both \sim_1 and \sim_2 , which crosses exactly one state-point and ends at another counter-point. Moreover, we constrain the two endpoints of such an interval to be labeled with the same label (we say that the two counter-points are linked). Finally, we impose that the first point in a configuration is linked to the first point in the next configuration.



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CONCLUSION (AND FUTURE WORK)

Logic	Complexity (over finite linear orders)
AB	EXPSPACE-complete
$AB \sim$	non-primitive recursive hard
$AB \sim_1 \sim_2$	Undecidable
$PNL(=A\bar{A})$	NEXPTIME-complete
PNL~	NEXPTIME-complete
$PNL \sim_1 \sim_2$?
MPNL~	Decidable (VASS-reachability)

The End

Thank you!!