

A Protocol's Life After Attacks

let's investigate beyond

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Current verification setting

Yes! I found
an attack!

Model Checker

I can assure
there's no such!

Theorem Prover

Focus is in fact on "THE attack".
Is this all??

Glance at the physical world

We own a bakery, and one morning we find the window smashed. We can:

1. **Suspect**: no-one's around – it could have been any passer-by 😞
2. **Detect**: the burglars are still there, and no-one else's around – it was them! 😊
3. **Retaliate**: the burglars are caught and punished accordingly – by appropriate measures!! 😊😊

Idea: apply same concepts to security protocols

How and Why

- **How?** Must continue analysis after “THE attack”

For example:

- Model Checkers: If I find an attack, is there another one? (retaliation)
- Theorem Provers: If I assume there is an attack, could anyone else mount the same attack? (detection)

- **Why?** Can get novel insights about protocols

For example:

- Is it really convenient to attempt attacks?
- Do we need to redesign, or the bad guys are stopped by realistic threats?
- What if the principals change their behaviours?

Example

Take Lowe's middle-person attack on NS:
if A executes with C then C impersonates A with B

- **Consequence (Lowe):**

if B is a bank, C can steal from A 's account

$C \rightarrow B : \{Na, Nb, \text{"Transfer } \pounds 1000 \text{ from } A\text{'s account to } C\text{'s}\}_{Kb}$

- **Extra consequence (last year's workshop):**

if A is a bank, B can steal from C 's account

$B \rightarrow A : \{Na, Nb, \text{"Transfer } \pounds 1000 \text{ from } C\text{'s account to } B\text{'s}\}_{Ka}$

Principals' behaviours

Principals are divided according to their behaviours into three disjoint sets.

Good: \mathcal{G} – conform to the protocol

Bad: \mathcal{B} – attempt to break the protocol

Ugly: \mathcal{U} – conform to the protocol but
would collaborate with bad

Crucially: principals may decide to change behaviour!

Traces and attacks

Trace T : conventional view of protocol history as log (of events or messages, or...)

Projection T/A : subtrace of T where some agent in A acted

Attack A : some predicate $A(T, G, B, U)$

Can make Spy, owner of the network, explicit.

Current verification setting

(more formal)

P vulnerable to A against G if $\exists T \in P. A(T, G, \mathcal{B}, \mathcal{U})$

Model Checker

P immune to A against G if $\nexists T \in P. A(T, G, \mathcal{B}, \mathcal{U})$

Theorem Prover

Retaliation

A protocol P allows *retaliation* of an attack A by \mathcal{B} if

$$\begin{aligned} \forall T \in P, G, \mathcal{B}, \mathcal{U} \text{ s.t. } A(T, G, \mathcal{B}, \mathcal{U}), \\ \exists T_r \in P \text{ extending } T, \\ \exists G', \mathcal{B}', \mathcal{U}' \text{ s.t. } \mathcal{B}' \subset G \cup \mathcal{U} \text{ and} \\ \text{s.t. } A(T_r, G', \mathcal{B}', \mathcal{U}') \end{aligned}$$

- if $\mathcal{B}' = G$ *direct retaliation*
 - else, if $\mathcal{B}' \cap G \neq \emptyset$ *combined retaliation*
 - else, if $\mathcal{B}' \subset \mathcal{U}$ *arbitrary retaliation*

Appears suitable for theorem proving...

Example (mvore formal)

Lowe's middle-person attack on NS:
if A executes with C then C impersonates A with B

- **Consequence** (Lowe):
if B is a bank, C can steal from A 's account
- **Extra consequence** (last year's workshop):
if A is a bank, B can steal from C 's account

Whenever

$$A(T, G := \{B\}, \mathcal{B} := \{C\}, \mathcal{U} := \{A\})$$

T can be extended as T_r s.t.

$$A(T, G := \{A\}, \mathcal{B} := \{B\}, \mathcal{U} := \{C\})$$

No Retaliation

A protocol P allows *no retaliation* of an attack A by \mathcal{B} if

$$\begin{aligned} &\exists T \in P, G, \mathcal{B}, \mathcal{U} \text{ s.t. } A(T, G, \mathcal{B}, \mathcal{U}), \\ &\quad \forall T_r \in P \text{ extending } T, \\ &\quad \quad \forall G', \mathcal{B}', \mathcal{U}' \text{ s.t. } \mathcal{B}' \subset G \cup \mathcal{U} \text{ and} \\ &\quad \quad \mathcal{B} \subset G' \cup \mathcal{U}' \\ &\quad \quad \text{holds } \neg A(T_r, G', \mathcal{B}', \mathcal{U}') \end{aligned}$$

Appears suitable for model checking

Detection

A protocol P allows *detection* of an attack A by \mathcal{B} if

$\forall T \in P, G, \mathcal{B}, \mathcal{U}$ s.t. $A(T, G, \mathcal{B}, \mathcal{U})$,

$\forall T_r \in P$ s.t. $T/G = T_r/G$

holds $A(T_r, G', \mathcal{B}', \mathcal{U}')$

Appears suitable for theorem proving...

No Detection

A protocol P allows *no detection* of an attack A by \mathcal{B} if

$$\begin{aligned} \exists T \in P, G, \mathcal{B}, \mathcal{U} \text{ s.t. } A(T, G, \mathcal{B}, \mathcal{U}), \\ \exists T_r \in P \text{ s.t. } T/G = T_r/G \text{ and } T_r \neq T \\ \text{holds } \neg A(T_r, G', \mathcal{B}', \mathcal{U}') \end{aligned}$$

Appears suitable for model checking...

Suspicion

A protocol P allows *suspicion* of an attack A if

$$\begin{aligned} &\forall T \in P, G, \mathcal{B}, \mathcal{U} \text{ s.t. } A(T, G, \mathcal{B}, \mathcal{U}), \\ &\quad \forall T_r \in P \text{ s.t. } T/G = T_r/G \\ &\quad \quad \exists \mathcal{B}', \mathcal{U}' \text{ s.t. } \mathcal{B}' \neq \mathcal{B} \text{ and } \mathcal{U}' \neq \mathcal{U} \\ &\quad \quad \text{s.t. } A(T_r, G, \mathcal{B}', \mathcal{U}') \end{aligned}$$

Appears suitable for theorem proving...

No Suspicion

A protocol P allows *no suspicion* of an attack A if

$$\begin{aligned} &\exists T \in P, G, \mathcal{B}, \mathcal{U} \text{ s.t. } A(T, G, \mathcal{B}, \mathcal{U}), \\ &\quad \exists T_r \in P \text{ s.t. } T/G = T_r/G \\ &\quad \quad \forall \mathcal{B}', \mathcal{U}' \text{ s.t. } \mathcal{B}' \neq \mathcal{B} \text{ and } \mathcal{U}' \neq \mathcal{U} \\ &\quad \quad \text{holds } \neg A(T_r, G, \mathcal{B}', \mathcal{U}') \end{aligned}$$

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Conclusions

- There's life after attacks take place!
- Life that is worth investigating
- More complex properties of traces: at least two quantifiers (possibly alternated) where we used to have one only
- Theory now adapted. Can we adapt mechanised tool support?